**Meeting Minutes**

**Date:** Wednesday 22nd February 2017 **Time:** 11:00am-1:00pm **Location:** Waterfront Building **Purpose:** Discuss Dave’s feedback and tasks going forward

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| **Attendees** | | |
| **Name** | **✓** | **Position** |
| Benjamin Reynolds | **✓** | Project Manager / Programmer |
| Elliot Page | **✓** | Project Manager / Designer |
| Roberto Mitrea | **X** | Designer |

**Notes**

1. Roberto has yet to turn up to a meeting or complete a task.

**Discussion**

1. We discussed Dave’s feedback and how to address it
   1. The destructible items appeared to be of different values and require some extra thought
2. We decided on the following tasks for the week’s sprint:
   1. Ben: Implement round ending once all objects are destroyed (1h)
   2. Ben: Add the player score and rounds one to the winning screen (2h)
   3. Ben: Create and implement a scoreboard (1h)
   4. Ben: Experiment with grapple hook mechanic (1h)
   5. Ben & Elliot: Create the presentation (2h)
   6. Elliot: Design new clutter (2h)
   7. Elliot: Experiment with different level designs (2h)
   8. Roberto: Last week’s task moved to this sprint.